Video games

I am a video gamer by heart I will play any type of video games but my favorite at the moment are battle royale games. The object of a battle royale is to be the last person or last team if you are on a team, standing. The amount of people in each game can range from 60-100 with the games I play. Each of the three I will be explaining later, all have different functions and mobility mechanics that make them different. They are similar in the sense they all are battle royale and shoot to kill opponents.

The current titles I play are, Call of Duty Black Ops 4 Blackout mode which is essentially a run and gun first person shooter (FPS). The maximum players allowed in a game in 100 with teams of 4 on each squad. If you ever played their multiplayer than their battle royale shouldn’t feel to foreign to you. The only differences are the amount of health a player has and the fact you can get body armor to further protect you in gunfights.

Next, Fortnite which is a third person shooter with building aspects of it. When the building aspects were introduced, as expected, people had a troublesome time adjusting to the new mechanics. The way the building worked was you gather material, from three sources, you have wood which was the weakest, then brick which was moderate strength, and finally metal which was the most durable of the three. You can build about as high as you’d like but there was a limit to how many material you could carry and that max was 999 for each material.

After that, the newest installment of the three is Apex Legends I only got to play this a few times, but within that time I can say it’s the fastest pace out of the three and similar to Blacks Ops 4 Blackout mode.

The most fun I had playing a royale is Player Unknowns Battle Ground.